

**SECTION 20 - ZONE C-5: AUTOMOBILE SERVICE STATION**20.1 Permitted Uses

Within a Zone C-5, no land shall be used and no building or structure shall be erected or used except for one or more of the Permitted Uses listed in Column 1 below.

20.2 Regulations

Within a Zone C-5, no land shall be used and no building or structure shall be erected or used except in conformity with the applicable regulations contained in Section 6 entitled "General Regulations" and the additional regulations listed in Column 2 below for the specific uses.

<b>SUB-SECTION</b>	<b><u>COLUMN 1</u></b> <b><u>Permitted Uses</u></b>	<b><u>COLUMN 2</u></b> <b><u>Regulations</u></b>
20.2.1	Automobile Service Station	In conformity with the provisions of sub-section 20.3
20.2.2	Gas Bar	In conformity with the provisions of sub-section 20.3
20.2.3	Car Washing Establishment	In conformity with the provisions of sub-section 20.3
20.2.4	Accessory Uses	
	(a) Buildings or structures accessory to the foregoing permitted uses	In conformity with the provisions of sub-section 20.3. In no case shall a dwelling unit be permitted as an accessory use to an Automobile Service Station or Gas Bar
	(b) Deleted	<b>By-law 80-92</b>
20.3	<b><u>Additional Regulations</u></b>	
20.3.1	Minimum Lot Area	1,390 square metres
20.3.2	Minimum Lot Width	30 metres
20.3.3	Minimum Side Yard - Each Side	6 metres
20.3.4	Minimum Rear Yard	6 metres

- 20.3.5 Service Pumps  
Shall be located no closer than 4.5 metres to any street line or within a radius of 15 metres of the corner of intersecting street lines
- 20.3.6 Storage Tanks  
Storage tanks for automotive fuel shall not be located between the street line and any building line established by this By-law
- 20.3.7 Off-Street Parking and Off-Street Loading  
In conformity with the provisions of sub-sections 6.11, 6.12 and 6.13
- 20.3.8 Buffer Strips  
**By-law 83-2006 passed November 28, 2006 (General Amendment 2006)**  
In conformity with the provisions of sub-section 6.15 along all lot lines which abut a Residential zone.